

Welcome to the Greene County Parks & Recreation Youth Basketball Program

Our purpose is to provide a quality basketball program for the young citizens of Greene County. Our program will be fun and enjoyable for all players, coaches and parents.

We realize that players and teams will have different levels of skill and competitive desires. We hope that our program provides an opportunity for everyone to excel and have fun.

We ask that each parent, player and coach assist in helping to keep the program in perspective for the benefit of the players, officials and spectators. Players, parents and coaches who do not feel they can participate within the objectives of the program listed below should re-examine their motives for wanting to participate in the program.

Greene County Parks and Recreation Department strives to conduct a program that is well organized. We strive to offer quality coaches, officials; playing facilities and we are fair to all individuals and teams that are involved.

Your suggestions and recommendations are always welcome so we may continually work to improve our programs. Please call 434-985-5226 or e-mail: jbates@gcva.us or jbiller@gcva.us.

Best of luck to your team! We hope you have an enjoyable season, and please remember.....
EVERYONE PLAYS!

Respectfully,
Julius C. Bates, Sr.

OBJECTIVES OF THE YOUTH BASKETBALL PROGRAM

- To provide an opportunity for interested youth to play basketball in a positive, safe, and organized manner
- To provide quality instruction and knowledgeable coaches to teach basic skills and techniques of the game to each player
- To provide as many participation opportunities as possible for each player regardless of his/her skill level.
- To promote the positive effects of physical fitness and exercise, along with good sportsmanship and conduct.
- **TO HAVE FUN!!**

MANAGEMENT AND AUTHORITY

The overall management of the Youth Basketball Program and all teams involved in each league shall be the responsibility of the Greene County Parks and Recreation Department. Final Authority on any matter pertaining to the program resides with the Athletic Staff.

Greene County Parks and Recreation reserves the right to reject or deny any player(s) and or team(s) participation in any program or league based on the player(s) and or team(s) prior history with this department.

Upon entering a league, each team and all players agree to abide by the rules and regulations stated in this booklet. If you should have problems with anything involving the league please feel free to contact: League Commissioner – Frankie Barbour: 434-760-0069, Recreation Supervisor – Jeff Bilker: 434-985-566-6006 or Director – Julius Bates: 434-249-7901.

Additional Information

Coaches / Team representatives are responsible for the conduct of their players and assistants.

No parent, player or coach shall shove, push, threaten or lay a hand on an official, spectator or staff person, before, during, or after a game. The player, coach, or parent shall immediately be ejected from the game and receive a minimum suspension of one calendar year.

Any player or coach receiving two technical fouls will be ejected from the game and automatically suspended from the next game his/her team plays. Any coach or player ejected from two games will lose his/her eligibility for the remainder of the season.

Three player technical fouls for unsportsmanlike conduct on a team will result in the forfeiture of the game.

No parent, player or coach shall use vulgar language towards an official, player, coach, parent or staff member before, during or after a game. Any person using such language will be ejected from the game and suspended for a minimum of one game.

Any player, coach, parent or spectator ejected from a game must leave the event premises immediately.

GCPR has the right to remove any player, coach, parent or individual from the event premises for behavior unbecoming to GCPR and potentially be prohibited from attending or competing in any GCPR programs or leagues for one calendar year.

Sportsmanship with regards to game play: Remember, we are helping the kids to learn to play the game. If at any point a game seems lopsided in any manner, coaches are asked at least during the second half to manipulate their roster, player match up or game play in such a manner to allow the opposing team a chance to perform. One player dominating a game is not going to teach the other players how to play.

Player Information:

1. All players should arrive at the gym at least fifteen minutes before their game is scheduled to begin.
2. Players, coaches, and spectators are expected to remain in the gymnasium and immediate restroom area only. Persons found in unauthorized areas may be subject to suspension.
3. Spectators are to be seated or standing within the appropriate areas in each playing facility.
4. **In case of inclement weather please call GCPR at 434-985-5226. When schools are closed due to inclement weather or emergency situations, all Parks and Recreation activities held on school property are automatically canceled. We will use Sundays to make up games to prevent from extending the season.**

GENERAL PLAYING RULES:

- 1.) All team rosters are final at the beginning of the regular season. No players shall be added to a roster once regular season play has begun.
- 2.) The league will play by the current year's Virginia High School League rules, except where Greene Co. Parks and Recreation rules supersede.
- 3.) All players and coaches must wear the League issued uniforms to each game.
- 3.) A team must have at least 4 players to start the game.
- 4.) Any team without at least 4 players to start the game will forfeit.
- 5.) Teams are allowed a 5 minute warm-up period prior to each game. Warm-up time starts immediately after the previous game.
- 6.) Each game will consist of four (4), seven (7) minute quarters, with a five (5) minute half-time. Overtime will consist of one (2) minute period. If still tied then sudden death, next basket wins. (Running clock is for grades 6 – 8)
- 7.) **The clock will run continuously except for free throws, time-outs.** The clock will stop with 4 minutes remaining in each of the first three periods for substitutions. (4-5 and 6-8 boys and girls the clock will stop in the fourth quarter for substitutions.) In overtime periods the clock will only stop for time-outs.
- 8.) Each team will be given two (2) time-outs per half. Time-outs are not cumulative. Each team will have one (1) time-out per overtime period played.
- 9.) Any player or coach who receives two (2) technical fouls in one game will immediately be ejected from the game. A coach that receives a technical foul must remain seated during the rest of the game.

10.) Any player, coach, or fan that is ejected from a game, will serve a **minimum** two (2) game suspension and is ineligible for all-star selection. During the suspension he or she will not be allowed in the gymnasium, while his/her team is playing.

11.) The ball must hit the rim or backboard before players can enter the lane during free throw situations.

12.) Players may move up one normal step from the free throw line. (Junior Boys & Girls 4th – 5th)

PLAYER PARTICIPATION:

1.) All players who attend a game must play in both halves. The last period is coach's choice.

2.) The clock will stop at four minutes during the first three periods. At the next dead-ball, all substitutes must enter the game. Injuries, illnesses, or absenteeism will be the only reasons why a player should not play one half of a game. **(Teams with eleven or more players present at the game will have to sub the best they can for equal playing time)**

3.) **Teams may use any line-up during the fourth period and substitute freely. (Make sure all players play at least half the game)**

4.) If a player arrives to the game late, that player must play at least half of the time remaining in the game. Coaches must notify scorers if a player arrives late. A courtesy time-out may be used to substitute a late player into the game.

5) Any violation of player participation rules may result in a forfeit and will need to be discussed with League Commissioner and GCPR Supervisor.

6) **An individual player on a team may only score a maximum of 20 points per game.** This rule will be enforced to promote fair competition and to emphasize team play. If a player is still in the game after scoring 20 points he/she may only pass the ball to teammates. If a player with 20 points makes a shot, the basket will not count and the ball will go into the possession of the opposing team.

DIVISION SPECIFIC RULES:
Junior Boys & Girls 4th - 5th Grade
Senior Boys & Girls 6th – 8th Grade

Junior Boys & Girls Grades (4 - 5)

- 28.5” Ball
- Defense must retreat to 3 point Area, and may play regular defense when the offense crosses half court
- **No Pressing unless down by 10 points.** Half court press defense is allowed during the final two minutes of each quarter.
- A full court press will only be allowed during the final two minutes of the game if a team is trailing by ten or more points. **MUST** be down by 10 points.
- Each player has a 20 point scoring maximum. When a player reaches their limit his/her shot **DOES NOT COUNT**. Player may stay in game.

Boys (6th – 8th) and Girls (6 – 8)

- Official size Boys and Girls basketballs
- A team may only use a full court press defense if they are **down by (10) ten or more points and the last two minutes of the game**. The first time a team violates the rule for illegal defense, play will be stopped and the defensive team will be warned. The team with possession will in-bound the ball from the side-line. Any additional violations will result in a team technical foul.
- **Each game will consist of four (4), 7 (seven) minute periods**, with a five (5) minute half-time. Overtime will consist of one two (2) minute period. If still tied then sudden death, next basket will win. Substitutions will be made at the 4:00 mark in the first three quarters. Free substitution in the fourth quarter. Players still have to play half of the game.
- Regulation Stop and Go clock.
- Each player has a **20 point scoring maximum**. When a player reaches their limit his/her shot **DOES NOT COUNT**. Player may stay in game.

AND/OR

Alternative Rules for Older Divisions

- Official size basketball
- Each game will consist of two (2), 12 (twelve) minute quarters, with a five (5) minute half-time. Overtime will consist of one two (2) minute period. If still tied then sudden death, next basket will win.
- Running clock except on time outs and free throws
- A team may only use a press defense if they are down by ten (10) or more points and the last two minutes of the game. The first time a team violates the rule for illegal defense, play will be stopped and the defensive team will be warned. The team with possession will in-bound the ball from the side-line. Any additional Violations will result in a team technical foul.
- **Free substitution is allowed through out the game. Coach’s keep in mind player participation rules.**

All Star Team Selection

- All Star coaches will be selected at the coaches meeting.
- All Star player selections will be made by the team prior to the end of season tournament. Number of players selected from each team will depend on the number of teams in each division. All players are eligible unless he/she has received two or more technical fouls and/or game ejections.
- All Star teams are designed to acknowledge participants for exceptional and sportsmanship through the season and as an attraction to the program.

PARENTS, COACHES, AND PLAYER CODE OF CONDUCT

Parents and coaches please read the following codes of conduct to your children and players. After reading the code of conduct please sign and return agreement to team coach.

Coaches and Parents should be held to a standard of behavior that provides a positive environment for their child's sports experience. Parents pledge to be good spectators; to assess the philosophy of the coach and league to make sure it matches the child's needs; to understand that all children are gifted but not in equal ways; to provide unconditional support; and to pay attention to see if their child is having fun, learning, and improving – as opposed to just winning.

Coaches' Code of Ethics

(Provided by the National Youth Sports Coaches Association)

- I will place the emotional and physical well being of my players ahead of a personal desire to win.
- I will treat each player as an individual, remembering the large range of emotional and physical development for the same age group.
- I will do my best to provide a safe playing situation for my players.
- I will promise to review and practice the basic first aid principles needed to treat injuries of my players.
- I will do my best to organize practices that are fun and challenging for all my players.
- I will lead by example in demonstrating fair play and sportsmanship to all my players.
- I will provide a sports environment for my team that is free from drugs, tobacco, and alcohol; and I will refrain from their use at all youth sports events.
- I will be knowledgeable in the rules of each sport that I coach, and I will teach these rules to my players.
- I will use those coaching techniques appropriate for each of the skills I teach.
- **I will remember that I am a youth sports coach, and that the game is for the children and not the adults.**

Parents' Code of Ethics
(Provided by the National Youth Sports Coaches Association)

- I hereby pledge to provide positive support, care and encouragement for my child participating in youth sports by following this Parents' Code of Ethics Pledge.
- I will encourage good sportsmanship by demonstrating positive support for all players, coaches, and officials at every game, practice, or other youth sports event.
- I will place the emotional and physical well being of my child ahead of a personal desire to win.
- I will insist that my child play in a safe and healthy environment.
- I will support coaches and officials working with my child, in order to encourage a positive and enjoyable experience for all.
- I will demand a sports environment for my child that is free of drugs, tobacco, alcohol, and will refrain from their use at all youth sports events.
- **I will remember that the game is for youth – not for adults.**
- I will do my very best to make youth sports fun for my child.
- I will ask my child to treat other players, coaches, fans, and officials, with respect regardless of race, sex, creed, or ability.
- I promise to help my child enjoy the youth sports experience by doing whatever I can, such as, being a respectable fan, assisting with coaching, or providing transportation.
- I will require that my child's coach have the knowledge and responsibility needed to be a positive youth sports coach.

Players' Code of Ethics
(Provided by the National Youth Sports Coaches Association)

- I hereby pledge to be positive about my youth sports experience and accept responsibility for my participation by following this Players' Code of Ethics Pledge.
- I will encourage good sportsmanship from fellow players, coaches, officials, and parents at every game and practice by demonstrating good sportsmanship myself.
- I will attend every practice and game that I can, and will notify my coach if I cannot.
- I will expect to receive a fair amount of playing time.
- I will do my very best and listen and learn from my coaches.
- I will treat my coaches, other players, officials, and fans with respect regardless of race, sex, creed, or abilities and I will expect to be treated accordingly.
- I deserve to have fun during my sports experience and will alert parents or coaches if it stops being fun!
- I deserve to play in an environment that is free of drugs, tobacco, alcohol, and expect adults to refrain from their use at all youth sports events.
- I will encourage my parents to be involved with my team in some capacity because it is important to me.
- I will do my very best in school.
- I will remember that sports are an opportunity to learn and have fun.

**Greene County Department of Parks & Recreation
2010 Youth Basketball League**

***Player & Parent
Code of Conduct Agreement***

I have read the above rules and Code of Conduct and will abide by all guidelines set by GCPR before, during and after every game.

Player Signature

Date

Parent Signature

Date